

Subsonic Waves **Phased Noises** Computer Vocals Disharmonic Sequences Vocoder **Phonems Bubbles** Wave Sequences **Axcel Sounds** Flanged Noises **Spatial Sounds** Science Fiction Sounds and more

SAMPLING CD

fantastic sound sequences, computer generated sounds vocoder effects and more

best service



G-0302



zum Beispiel in Track 1

und schnell wird klar, daß wir nur Klangmaterial der absoluten Spitzenklasse verwenden, fast ausnahmslos digital aufgezeichnet!



Inhalt

In dieser CD haben wir über 1 Stunde professionelles Material für Sie zusammengestellt. Im Inhaltsverzeichnis auf den folgenden Seiten dieses Booklets finden Sie alle Sounds, in 7 Kategorien eingeteilt.



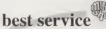
Hilfestellung

Zu jedem Sound haben wir die Tracknummer sowie die Aufnahmelänge in Minuten und Sekunden angegeben.



Unser Recht

Raubkopien auch auszugsweise, auf Datenträgern, schädigen Urheberrechte und werden strafrechtlich verfolgt!



D-8000 München 40 Siegesstr. 23



Und was noch?

Ihr Händler oder "best service" informiert Sie gerne über unser CD-Programm!

Bizarre Planel

Weitab von irdischen Hörgewohnheiten. Sphärenklänge aus fernen Galaxien. Fremdartig, bizarr, düster. Zur Untermalung von Hörspielen, TV-Spots, SF-Movies. Klangfutter für hungrige MIDI-Sampler.

Programmiert von "Weltklang"-Musiker Andreas Merz in seinem Münchener Computerstudio für Klang- und Sprachsynthese. Hybride Klänge und Sequenzen mit Hilfe von Vocodern und Technos Axcel Resynthesizer spektral transformiert. "Soundmaterial", das dieser CD den besonderen Touch gibt.

Bizarre Plane far away from terrestrial audio experiences. Space sounds from distant galaxies. Strange, bizarre, dark. Extraterrestrial as soundtracks for radio series, TV-Spots and SF-Movies. Goodies and soundfood for your MIDI-Sampler. Programmed and arranged by "Weltklang" musician Andreas Merz at his

Computerstudio for sound- and speechsynthesis. Hybrid sounds and sequences spectrally transformed with vocoders and Technos Axcel Resynthesizer which is, what makes this CD so special.

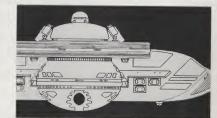


- Demo
- 2 2:15 Noise waves, version 1, metallic flanged Sample & holds, bass (Zahnräder)
- Jungle planet
- Noise waves, version 2, strong
- Phasing impulse sequence, fast Deep space bass (Raumschiff)

noises, cluster)

- Sonnenwind, sound cluster
 - Soundcollage 1 (RM, bass, phasings,
- 10 1:20 Phasing impulse sequence, slow
 - Deep space, subsonic sound with noisewayes
 - Metallic pulse sequence Soundcollage 2, phasings, delay,
 - metal Deep space bass, RM-Tones pitching up and down
- 15 1:32 Soundcollage 3 (sync tones, vocoders, impulses)
- Panned phasings

- Trumpet extreme, dark with bass phasing sounds
- 18 0:48 Metallic fragments (Metallscherbenregen)
- 19 1:37 Subsonic flanged bass 1:34 Noise waves version 3, heavy
- 21 1:37 Planet station
- Reverse harmonic overtone sequences
- Subsonic bass
- Soundcollage 4 (klappern, quietschen, Chöre, Trötensequenz, subsonic tones) Percussion sounds with delayed glide
- tones Eislandschaft
- Noise rhythm sequence with delay (Maschine)
- 28 2:25 Soundcollage 5, planet Omega
- Soundcollage 6 (vocoder, sample and holds, computertones)
- 30 1:03 Phasing metallic waves





- Weltklang: PPG 2.3 / TR-808
- 1:16 Weltklang: Minimal
- 33 0:35 Weltklang: Analog electronic drumloop



(Technos Resynthesizer)

- Vocal transformation 1
- Vocal transformation 2
- Vocal transformation 3
- Vocal transformation 4
- Vocal transformation 5
- 39 0:30 Bass, Sirene 40 0:38 Subsonic bass
- 41 0:21 Breathy sound



- 42 0:02 Creacky, crispy tones sweeping up 1 42 0:03 Creacky, crispy tones sweeping up 2
- Creacky, crispy tones sweeping up 3 42 0:03 Metallic tones
 - Gated flange noises 1
 - Gated flange noises 2
 - Gated flange noises 3
- Gated reverb noises
- Gated reverb noises 2
- Gated reverb noises 3
- Phaser guns 1
- 44 0:01 Phaser guns 2 44 0:02 Phaser guns 3
- 45 0:03 Scanner guns 1
- 45 0:04 Scanner guns 2
- 45 0:04 Scanner guns 3
- 45 0:03 Phaser guns with stereo delay 1
- Phaser guns with stereo delay 2 45 0:03 Phaser guns with stereo delay 3
- 45 0:07 Scanner guns with stereo delay 1
- 45 0:07 Scanner guns with stereo delay 2 45 0:07 Scanner guns with stereo delay 3

0:03 0:03 0:05 0:07 0:07 0:07 0:08	Flanger guns 1 Flanger guns 2 Flanger guns 3 Planetary machine transformer 1 Planetary machine transformer 2 Planetary machine transformer 3 Planetary machine transformer 4	52 0:01 Computer speech "I" 53 0:01 Computer speech "F" 53 0:01 Vocoder speech "H" 53 0:01 Computer speech "H" 53 0:01 Computer speech "No" 53 0:01 Computer speech "Ei"	56 0:01 56 0:01 57 0:01 57 0:01 57 0:01 57 0:01	Computer speech "Z" Computer speech "Why" Computer speech "El" Computer speech "Konya" Vocoder speech "Bitte" Speech transformation "Wo" Speech transformation "A"
0:38 0:14 0:28 0:28 0:14	Planetary machine transformer 5 Planetary machine transformer 6 Planetary machine with stereo impulses Planetary machine communication Planetary machine computer connection 1 Planetary machine computer	The course of th	57 0:02 58 0:03 58 0:02 58 0:01 58 0:05 58 0:01 59 0:02	Vocoder speech "Musikroboter" Vocoder speech "Endlos" Vocoder speech "Doing" Vocoder-Rhythmussequenz Speech transformation
0:42	connection 2 Planetary machine computer connection 3	53 0:01 Computer speech "Yeah" 54 0:02 Vocoder speech with reverb "T"	59 0:01 59 0:01 59 0:01	Speech transformation Computerpiep 1 Computerpiep 2
		54 0:01 Computer speech "L" 54 0:01 Computer speech "M" 54 0:01 Computer speech "N" 54 0:01 Computer speech "O" 55 0:01 Computer speech "P" 55 0:01 Computer speech "Q" 55 0:01 Computer speech "A"		
0:02 0:01 0:01 0:01	Robot Vocoder speech "C" Computer speech "C" Computer speech "D"	55 0:01 Vocoder speech "S" 55 0:01 Computer speech "T" 56 0:01 Computer speech "Qui" 56 0:01 Computer speech "IA" 56 0:01 Computer speech "II droit"	60 0:21 61 0:05 62 0:01 62 0:01 62 0:10	Cello transformation 1 Cello transformation 2 Cello transformation 3 Cello transformation 4 Cello transformation 5

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